

International Journal of Intelligent Engineering & Systems

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A Novel Adaptive Channel Allocation Scheme for Multi-Cell Massive MIMO Systems

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Abstract: Massive Multi-In-Multi-Out (MIMO) is a promising and popular technique in wireless communication systems, which is used to deliver high reliability, spectral efficiency to several users. The major problem arises in channel contamination and allocation in a massive-MIMO network. In this paper, we proposed a novel adaptive channel allocation scheme (NACAS) to reduce channel contamination and improve channel allocation. The process of channel assignment is randomized at each time slot where data is repetitively transmitted with successive-interference-cancellation across similar packets. Massive-MIMO has the property of successive interference cancellation and majorly depends on asymptotic in-variance power which is received from the user in less time of interval, and asymptotic orthogonality among the user channels. Therefore, the proposed method permit received signals that turn contaminated into the combination of linear data, which provides an increment in throughput compared to the conventional techniques. The numeric and graphical analysis is shown in the result section, evaluation parameters are considered such as throughput, number of antennas, fading effect, etc. where our proposed approach has shown significant improvement as compared to state of art techniques.

Keywords: Multi-In-multi-out (MIMO), Wireless communication, Up-link, Channel allocation, Throughput.

1. Introduction

MIMO systems are widely utilized in the wireless-communication systems (WCSs) when spatial multiplexing can maximize the efficiency of spectral [1]. LAN (Local Area Network) and cellular systems are maximizing the number of antennas and it is estimated to maximize the demands for higher throughputs. Whereas the AP (access point) has an enormous number of the massive MIMO [2], precoding methods can maximize the throughput, and transmission power can minimize the CSI (Channelstate-Information) [3]. CSI plays an eminent role in the coherent-communication. In TDD (time-divisionduplex), MIMO-transmission, UL (Uplink) CSI at BS (Base station) can be evaluated from an orthogonal pilot, and the channel of DL (downlink) uses channel reciprocity [3]. The channel estimation has two reasons for the massive access scenarios [4]. Firstly, the devices are lower cost, the duration of channel allocation has a limited budget for UL power. Mobile devices are limited by coherence time.

Anyways, the number of devices is higher than the obtainable orthogonal pilots, and it is not possible for given devices that have dedicated pilots. Secondly, each device transmits the data to BS in an intermittent pattern. Furthermore, it is not required to assign dedicated pilots for all of the given devices within the network.

Since, deployed systems are in the mode of TDD rather than FDD (frequency-division-duplexing), getting CSI at BS, becomes one of the challenging issues. To address this problem, code-based methods and VQ (vector-quantization) have been introduced in [5]. Particularly, the size of the codebook becomes higher if higher CSI is chosen at BS. To minimize feedback-overhead, few methods are used channel correlation and statistics have been introduced. In paper [6], the channel extrapolation uses the correlations among UL and DL-CSI in the systems of FDD to minimize the feedback-overhead. In paper [7], the CSI of user statistical is utilized to design the statistical-3D-DL beamforming transmission method. Compared with the multi-user-MIMO transmission

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algorithm that needs an instantaneous-CSI at BS, this method can minimize feedback overhead and channel estimation. Anyways, an extrapolated channel utilizes statistical-CSI that can't obtain similar performance as the utilization of instantaneous-CSI from estimation errors.

The system of massive-MIMO has been introduced in [8, 9], in which there are tens of the users at the receive side which is served as hundreds of sending antennas. The standard pre-codes and identifications like MRC (maximal ratio combining), ZF (Zero Forcing) and MRT (maximal-ratio transmission) have been assumed in [10] to analyse the system performance of massive-MIMO. The scaling law and performance analysis have been introduced in [11] by utilizing MRT and MRC methods when massive-MIMO relay on the networks. Introduced in [12, 13], a novel method utilizing fullduplex-BS, the sequential beam-forming through closed-loop training and in-band to execute DT (datatransmission) with the acquisition of CSI. When consecutive creating more than one user pre-beam and pre-coder former [14] for maximizing sum-rate a novel beam-forming method is introduced which is using MMSE-method called JSDM (joint-spatial division-multiplexing). Many users are assisted by more than one antenna in multiuser-MIMO. The performance analysis has been done using gain among antenna-pair [15]. To eliminate the interference of inter-user on the UL side methods such as identification of maximum-likelihoodmultiuser are utilized in [16]. For communication among BS and users in various resources of timefrequency, a channel is orthogonal for the point of information-theoretic, which is not favourable in this channel. So the communication should take place in similar resources of time-frequency [17] to obtain higher rates. Nowadays, BS is placed with a higher number of antennas in multi-user MIMO. In paper [16], the analysis of selective decode -the forward cooperative network has been introduced. An interference of intra-cell can be minimized by using the processing of normal signal [17] in higher arrays. The analysis of time selective has been done utilizing the nakagami-m channel for the MN (mobile node) and it can be represented the performance of the static system which is much better than the mobile system [18].

This paper follows the procedure of ACA (Adaptive-Channel-Allocation). The terminal sends probability and transmits the channel in UL by data part. The channel assignment can be randomized in every single time slot while the data part is repetitive, SIC across similar packets. The implementation of SIC (successive-interference-cancellation) is a new

property of massive MIMO, as it relies on 2 different specific contexts like asymptotic in-variance power which is received from the user in less time of interval, and asymptotic orthogonality among the user channels. These properties permit received signals that turn contaminated into the combination of linear data. These linear combinations form code-word that can be decoded by utilizing SIC, which gives maximization in throughput compared to the conventional techniques. Anyways transmission probability can be optimized for free contamination of transmission when SIC isn't available in massive-MIMO.

This study proposed a novel adaptive channel allocation scheme for the system of massive-MIMO and provided complete elaboration on the tree analysis of ACA. In a different way, this assumes channel-code at physical-layer that exists in the practical systems, which causes the performance and design of ACA. The performance of the proposed PPA approach is evaluated in terms of the throughput uplink rate and the results are compared with other schemes.

This paper is organized in such a way that section-2 represents the previous paper related to massive-MIMO and section-3 represents the proposed methodology. Section 4 provides the numerical and graphical analysis of results and, our work is concluded in section 5.

2. Literature survey

Many techniques related to existing methods are represented as follows. In paper [19], the author represented an approach of channel scheduling based on the user grouping to address issues of channel contamination. The degradation of a user is calculated for allocating the sequence of an optimal channel to users, who greedily suffered the degradation. This method minimized the effects of shadowing fading based on sum-rates and improvised the system performance, but higher overhead causes in pilots. In paper [20], represented the multi-cell multi-user MIMO-system based on spectral efficiency and online beamforming. In this case, lower and upper bound was used to obtain the effective rate of a downlink. The ZF and MRT beamforming were used in a massive-MIMO system for obtaining a closed-form of an expression. Here, the performance was discovered better, but having massive-pilot overhead. In the paper [21], the author modeled the BDF function, and the wiener-based filter is based on the performance of the per-cell rate and error of channel estimation for conquering the effects of pilot contamination.

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In the paper [22], simple-2-ADC (advancedconverters) pulled into consideration a larger number of MIMO and frameworks with a high capacity of data transfer. Mainly, 1-bit of ADCs are suitable for such type of framework due to their lower power usage and cost. They delineate the benefits of image rate that examining in the UL-monstrous-MIMO system with the help of 1-bit of ADCs in SER. They define the FTSR provides around 5-dB to SNR benefits in terms of the SER. In paper [23], introduced channel estimation that can be utilized to find quality systems of MU-MIMO as refreshing the method of channel assessment that uses the symbols of reliable soft. They gather reliable information tones from interfering and desired users related to the conclusion and relate them as pilots for channel evaluation. The data decoding of channel assessment is achieved iteratively when data and channel symbols are integrated.

In paper [24], the author assumed CE issue for the system of mm-wave with RF-chain and utilized at MS and BS. Various existing studies are investigated narrowband channels, they assumed the estimation of wideband channels with mm-wave with frequency selectivity, containing fading coefficients and time delays. Two phases compacted the sensing algorithm with a lower rank matrix that permits the sampling process to be carried out. In the paper [25], the author investigated the effect of channel ER (estimationerror) on capacity-MIMO fading-channels. They study upper and lower bounds of mutual data within the channel-estimation error and represent 2 bounds are very tight for the Gaussian inputs. Considering Gaussian inputs, they develop lower bounds of outage capacities, ergodic, and the optimal transmitter-power allocation methods obtain bounds within the perfect-feedback. The optimal method can be modified water-filling over fading and antenna domains. This method is close to the optimum within smaller feedback delays but a delay is larger and similar powers should be assigned across spatial dimensions. Furthermore, the computational complexity of space-time water-filling is lower than that of spatial water-filling. It's also proven that space-time water-filling necessitates previous knowledge of the channel gain distribution, and that the spectral efficiency advantage over spatial waterfilling comes at the cost of increased channel outage probability for Rayleigh channels with log-normal shadowing. Whereas in paper [26], they estimated various performances of water-filling algorithms. They have chosen 4 different AIWF (Adaptiveiterative water-filling), PA (power-allocation), CWF (conventional water-filling), and IWF (inverse-water filling) algorithms. Capacity is one of the

performance metrics, they utilized to compare the metric by taking power allocation of optimality transmission.

The PA (power-allocation) can be computed with the reference value of water level has various methods for various algorithms. Hence, outcomes represent the AIWF algorithm that has a good effect on the MIMO-OFDM system by assigning the power. The author assumes channel allocation, integrated beam-forcing, and power by utilizing the algorithm of simulation annealing and GA (genetic-algorithm) in MIMO-CRN (Cognitive radio-networks). In this paper [27], a cognitive network has considered, where the spectrum of primary users can be utilized by secondary-user transmitters to increase the utilization of spectrum while the interference of intrauser is reduced by implementing the beam-forcing at every single SU-TX. After, formulate the process on CRN, they implement the structure of beam-forcing on the SVD. Because there are additional power limits in a cognitive radio system, a cognitive network cannot be used directly for power allocation. In paper [28], the author assumes DL and UL of noncooperative multi-cellular-TDD methods. considering the number of antennas per BS and the number of user terminals per cell is larger. Their system accounts for pilot contamination and channel estimation, correlation of antenna, and arbitrary path loss for every single link, which cause for computational complexity.

3. Optimized cluster establishment and cluster-head Selection

Here, we indicate metrics in the bold upper case, scalars in the lower-case, and vectors in the bold lower case. The superscripts indicate the transpose as \mathbb{T} and the superscript * simplifies the complex conjugate and the super-script \mathcal{H} simplifies as the transpose of the conjugate.

We assume RAS (Random access system) containing only one BS (Base station) with users \mathcal{U} and antennas \mathcal{A} for each BS with only one antenna. The communication is carried out by utilizing slottedtime, where every single time-slot contains the ULchannel stage, DL data, and UL data stage. Fig. 1 depicts a block diagram of massive-MIMO. The below figure represents a block diagram of massive-MIMO, which contains BS, the number of the user terminals, and antenna arrays. BS sends data from various antennas into different terminals at a similar frequency. The massive-MIMO is used to deliver improvised coverage and higher EE (energyefficiency), higher rates, link-reliability, but in the case of massive-MIMO faces many challenges for

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Figure. 1 Sensor-node and cluster-based WSN

channel allocation and channel estimation, which minimizes the system performance of massive-MIMO.

Therefore, a novel technique is proposed for mitigating the channel allocation to solve the problems of a channel. In every single time slot, every single user is active with the help of probability P_{x} . There are t orthogonal channel sequences {\$\$}, each sequence containing t symbols s = $[s(1) s(2) \dots s(t)]$. The alive user chooses channel sequence through an available channel sequence t. More than one user can select a similar channel sequence. The channel among u th user and BS during *nth* time-slot is described as $k_{n,u} =$ $[k_{n,u}(1) \ k_{n,u}(2) \dots k_{n,u}(\mathcal{A})^{\mathbb{T}}], \text{ where } k_{n,u} \forall n, u$ are i.i.d. Afterward, we assume systems that apply the ideal control of power, such as $k_{n,u}(a) \sim CN(0,1), \forall a^1$. The time slot has a limited duration \mathbb{T}_c , that corresponds to coherence-time in which the coefficient of the channel remains const. Let, \mathbb{A}_n is the active user in the *n* time-slot, while \mathbf{B}_n^b is the set of users that have chosen s_b in *nth* timeslot. If B_n^{Pr} represents uplink channel signal that received in the time-slot *n*, we have;

$$\boldsymbol{B}_{n}^{\mathcal{P}r} = \sum_{b=1}^{t} \sum_{k \in \mathbb{A}_{n}^{b}} \boldsymbol{k}_{u,n} \boldsymbol{s}_{b} + \boldsymbol{C}_{n}^{\mathcal{P}r} \qquad (1)$$

Where, C_n^{pr} is the i.i.d matrix. The components of Gaussian noise $C_n^{pr}(a,b) \sim CN(0,\sigma_n^2), \forall_{a,b}$. The instance of future vector *c* or the matrix *C* with various sub or super-scripts follow a similar definition. All alive users send the message of length L_r in the stage of UL data. The message through *kth* user symbolized $a_u^r = [a_u^r(1) a_u^r(2) \dots a_u^r(L_r)]$. Utilizing $B_n^r \in Z^{\mathcal{A} \times L_r}$, to symbolize data part of the received signal in the uplink, we obtain:

$$\boldsymbol{B}_{n}^{r} = \sum_{k \in X_{n}^{b}} \boldsymbol{k}_{n,u} \boldsymbol{a}_{j} + \boldsymbol{C}_{n}^{r}$$
⁽²⁾

In the phase of downlink, we send channel reciprocity, such as the channel of UL is considered to be the valid estimation for the transmission of DL. The base station sends pre-coded DL channel symbol, such as n - th user gets DL channel signal, $b_{n,u}^{rd}$, given by;

$$b_{n,u}^{\mathcal{P}d} = \mathbf{k}_{n,u}^T \mathbf{w}_{n,u} + \mathbf{c}_{n,u}^{\mathcal{P}d}$$
(3)

Where, $\boldsymbol{w}_{n,u} = [w_{n,u}(1)w_{n,u}(2)\dots w_{n,u}(A)^T = \boldsymbol{k}_{n,u}^*$ is denoted as the precoding vector for the user u in the n-th timeslot. This considers the BS estimates through the UL channel $\boldsymbol{k}_{n,u}$ before the transmission of DL. We symbolize DL message for the user $u, a_u^d = [a_u^d(1)a_u^d(2)\dots a_u^d(L_d)]$ and describe \boldsymbol{B}^d with the help of *uth* row that is given by \boldsymbol{a}_u^d for $u \in Z_n$. Additionally, we describe \boldsymbol{W}_n with u - th column that being $\boldsymbol{w}_{n,u}$ and \mathbb{H}_n with $\boldsymbol{k}_{n,u}$ as a u-th column for $u \in Z_n$. The signal of DL data is received by:

$$\boldsymbol{B}_{n}^{d} = \mathbb{H}_{n}^{T} \boldsymbol{\mathcal{W}}_{n} \boldsymbol{A}^{d} + \boldsymbol{C}_{n}^{d}$$

$$\tag{4}$$

In both DL and UL, coherence time permits *L* symbols of transmission and we have $D = t + L = t + L_r + L_d$. L_r and L_d is defined as selected arbitrarily for the operation of asymmetric as long as L = D - t, we assume $L_r = L_d = 0.5L$. Data is considered as the channel coded concerning rate *R* at the PHY layer, such as the rate of effective data is $\mathbb{R}\frac{L}{2D}$. We assume the codes of an arbitrary channel with hard identification decoding and apply UB (upper-bound) on the capabilities of error correction codes.

Precisely, we assume the data message is recovered if $p_e \leq \frac{(1-\mathbb{R})}{2}$, where p_e is BER (bit-errorrate). Hence, the outcomes of numerical serve as the UBs (upper-bounds) through the perspective of channel code. With the help of $|\mathbb{S}_n| \leq t$ and $|\mathbb{S}_n| \leq |A_n|$. The system throughput is described as sum rate in the time slot n, y_n .

$$y_n = \frac{|\mathbb{S}_n|\mathbb{R}(D-t)}{2D} = \frac{|\mathbb{S}_n|\mathbb{R}L}{2D}$$
(5)

In time slot, y_n is described as the recovered messages. The rate of modulation can be selected arbitrarily and it will influence the distribution of probability $|S_n|$ and throughput.

4. Novel Adaptive Channel Allocation

In this allocation, standard methods of communication are treated as UL operation.

The transmission is structured in a consecutive block of time slots Δ , which is referred to as a frame. If any user is alive more than one time with the help of a frame, UL data is presented for conventional coded of RAS (Random-Access-Schemas). We propose a parameter known as the overhead factor \propto , described as;

$$\alpha = \frac{t\Delta}{U} \tag{6}$$

In a frame, a normalized expression is defined as the orthogonal resources. Ideally, $\propto = 1$ is an orthogonal resource per-user. Anyway, the scheme needs smaller overhead to operate well at the length of the finite-frame. \propto will achieve higher values. The interest of performance parameter has an average UL frame throughput which is given by $y_r = \sum_{n=1}^{\Delta} y_n / \Delta$.

From UL channel signals in Eq. (1), it is possible to evaluate the channels among BS and users. Anyways, more than one user may apply a similar channel sequence, it is possible to evaluate the sum of convoluted channels. In order to evaluate the least squares, $\phi_{n,b}$ is basically based on the channel signal in the time slot *n* through the users applying s_j is discovered as;

$$\phi_{n,b} = \left(\mathbf{s}_{b} \mathbf{s}_{b}^{\mathcal{H}} \right)^{-1} \boldsymbol{B}_{n}^{pr} \mathbf{s}_{j}^{\mathcal{H}}$$
$$= \sum_{u \in \mathcal{A}_{n}^{b}} \boldsymbol{k}_{n,u} + \boldsymbol{c}_{n}^{pr'}$$
(7)

Where, $c_n^{pr'}$ is defined as an processed noise which is originating from c_n^{pr} . The upcoming vector instances z with the prime follows a similar definition.

The issue of interfering users applying similar or non-orthogonal, channel sequences is known as channel contamination. If we ensure to identify the data in the UL stage by utilizing the contaminated channel, an outcome will be the summation of the data messages. By $\Psi_{n,b}$, we describe data in order to evaluate $\phi_{n,j}$. Considering orthogonality among user channels such as $\frac{\lim_{A\to\infty} \mathbf{k}_{n,m}^{\mathcal{H}} \mathbf{k}_{n,u}}{A} = 0$ for $m \neq u$. We have,

$$\Psi_{n,b} = \left(\boldsymbol{\phi}_{n,b}^{\mathcal{H}} \boldsymbol{\phi}_{n,b}\right)^{-1} \boldsymbol{\phi}_{n,b}^{\mathcal{H}} \boldsymbol{B}_{n}^{r}$$
$$= \sum_{u \in \mathcal{A}_{n}^{j}} \frac{\left(\boldsymbol{\phi}_{n,j}^{H} h_{n,k}\right)}{\left\|\boldsymbol{\phi}_{n,j}\right\|^{2}} \boldsymbol{a}_{u}^{r} + \boldsymbol{z}_{n}^{r'} \qquad (8)$$

Hence, channel collision leading to data collision such as interference between the data signals. The classical way is to deal with this issue, this collision is to reduce the contamination probability by

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DOI: 10.22266/ijies2021.1231.14

choosing p_x . The main objective criterion is to reduce the probability of having one user that applying on particular channel sequence in the particular time-slot. Hence, we have,

$$\begin{array}{ll} maximize & \mathcal{P}r(\left|\mathcal{A}_{n}^{b}\right|=1) \\ & \mathcal{P}_{x} & (9) \\ subject & 0 \leq \mathcal{P}_{x} \leq 1 \end{array}$$

This will exploit the number of the noncontaminated channel which estimates to increase the number of successful data transmissions.

A new solution is represented that doesn't assume the data collisions but collided signals and utilize them from the iterative process, whereas they denote the throughput. We call it coded channel access (CCA). This is based on the contaminated that evaluates as matched filters on received UL datasignals, B_n^r . The signal of filter data is defined as $f_{n,b} = \in \mathbb{Z}^{1 \times L_r}$,

$$\boldsymbol{f}_{n,b} = \boldsymbol{\phi}_{n,b}^{\mathcal{H}} \boldsymbol{B}_{n}^{r}$$

$$= \sum_{u \in \mathcal{A}_{n}^{b}} \left(\left\| \boldsymbol{k}_{n,u} \right\|^{2} + \sum_{m \in \mathcal{A}_{n}^{b} \setminus \{u\}} \boldsymbol{k}_{n,m}^{\mathcal{H}} \boldsymbol{k}_{n,u} \right) a_{u}^{r}$$

$$+ \sum_{l \in \mathcal{A}^{b} \setminus \mathcal{A}_{n}^{b}} \left(\sum_{o \in \mathcal{A}_{n}^{b}} \boldsymbol{k}_{n,o}^{\mathcal{H}} \boldsymbol{k}_{n,l} \right) \boldsymbol{a}_{l}^{r} + c_{n}^{r'} \quad (10)$$

Compared to the identification in Eq. (8), we don't normalize the estimation of channel power. The normalization will give data messages in a collision. The signals of filtered data contain more than one data message and the power of the channel contains more than one user channel, whereas the normalization is known as futile. Now, we end the identification after matched the filtering phase and buffer signals. By sending on 2 essential structures from the scenario of massive-MIMO, Eq. (10) can be simplified when M goes towards infinity. This implies orthogonality among the vectors of userchannel. This implies $\frac{\lim_{A\to\infty} \mathbf{k}_{n,m}^{\mathcal{H}} \mathbf{k}_{n,u}}{A} = 0$ for $m \neq u$. 2nd feature is the stability of temporal-channel $\left\|\boldsymbol{k}_{n\,y}\right\|^{2} =$ powers, which implies that $\left\|\boldsymbol{k}_{n',u}\right\|^2 \forall n, n'$. This permits us to drip the index of time in channel-powers. We follow an expression for the signal of filtered data in $M \rightarrow \infty$ limit.

$$\lim_{A \to \infty} \mathbf{f}_{n,b} = \sum_{k \in \mathcal{A}_n^j} \|\mathbf{k}_u\|^2 \mathbf{a}_u^r + \mathbf{c}_n^{r'} \qquad (11)$$

Hence, the implication of the channel contamination has turned into the linear

combinations of the data-messages, from postprocessing with the matched filters. The combination of linear coefficients is the power of a stable channel. By relying on the properties of massive-MIMO asymptotic, the channel vector evaluates in Eq. (7) that can be used to discover the sum of channelpowers. We define $g_{n,b}$ as:

$$\boldsymbol{\mathcal{G}}_{n,b} = \boldsymbol{\phi}_{n,b}^{\mathcal{H}} \boldsymbol{\phi}_{n,b}$$

$$\sum_{k \in \mathcal{A}_{n}^{j}} \left(\left\| \boldsymbol{k}_{n,u} \right\|^{2} + \sum_{m \in \mathcal{A}_{n}^{j} \setminus \{u\}} \boldsymbol{k}_{n,m}^{\mathcal{H}} \boldsymbol{k}_{n,u} \right) + c_{n}^{\mathcal{P}r'}$$

$$\lim_{A \to \infty} \boldsymbol{\mathcal{G}}_{n,b} = \sum_{k \in \mathcal{A}_{n}^{j}} \left\| \boldsymbol{k}_{u} \right\|^{2} + \boldsymbol{c}_{n}^{r'} \qquad (12)$$

In Eqs. (11) and (12) for $n = 1, ..., \Delta$, and b - 1..., t, shows the equation systems, in order to resolve for $a_u^r, k = 1, ..., U$. Note that, BS has no previous knowledge of channel choices and random activity of users. Hence, the equation system can-not be resolved by utilizing Gaussian-elimination.

SIC describes as follows. Firstly, BS discovers decodable UL-data such as $|\mathcal{A}_n^b| = 1$. If $\mathcal{F}_{n,b}$ is defined as decodable, we have to evaluate the ULdata that embeds data about data transmission and random channel of transmitter schedule, which permits BS to place all replicas of a similar packet transmitter. Anyways, BS has no previous knowledge of channel choices, it's available before the cancellation of interference. In Eqs. (11) and (12), when information from the user u is decoded successfully, BS studies b and n we have $u \in \mathcal{A}_n^j$. This allows BS to cancel an interference because of replicas from the user u which is subtracting $\|\mathbf{k}_{n,u}\|^2 a_u^r$ from $\mathbf{f}_{n,b}$ for $u \in \mathcal{A}_n^b$. Moreover, an interference caused by the help of an associated channel transmission can be canceled by \mathcal{A}_n^b . This allows BS to cancel an interference because of replicas from the user u which is subtracting $||\mathbf{k}_n||^2$ from $\boldsymbol{g}_{n,b}$ for $u \in \mathcal{A}_n^b$. The cancellation u is eliminated from \mathcal{A}_n^b . it originally performed. This leads to novel cases $|\mathcal{A}_n^b| = 1$, whereas novel data can be eliminated and continued an iterative process. The data operation of UL is defined in Algo-1.

The utilized decoding algorithm is analogous to BP (belief propagation) decoding of erasure codes. the common way is visualizing such codes as bipartite graphs.

The performance of BP-decoder for erasure code is interconnected with variable and factor nodedegree distribution, described as Λ and ψ where ψ_d/Λ_d is the probability and the variable/factor node has the degree d. Many works have been studied for performing degree-distributions.

$$\psi_{d} = \mathcal{P}r(|\mathcal{A}_{n}^{b}| = d) = \left(\frac{U}{d}\right) \left(\frac{\mathcal{P}_{x}}{t}\right)^{d} \left(\frac{\mathcal{P}_{x}}{t}\right)^{u-d}$$
$$\approx \frac{\left(\frac{\mathcal{P}_{x}u}{t}\right)^{d}}{d!} e^{-\frac{\mathcal{P}_{x}k}{t} = \frac{\beta^{d}}{d!}e^{-\beta}}$$
(13)

Where β is defined the average degree of factor node.

Algorithm-1 UE (User-Equipment) Step-1: $f or n = 1 to \Delta do$ Step-2: $r \leftarrow unif(0, 1)$ Step-3: if $r \leq p_x$ then Step-4: choose the random channel sequences tStep-5: send UL channel followed by the data messages Step-6: end if Step-7: end for

BS (Base Station)

Step-1: *buffer* $\leftarrow \emptyset$ **Step-2:** for n = 1 to Δ do Step-3: Receive B_n^{pr} and B_n^r . Step-4: for b = 1 to t do Step-5: $\phi_{n,b} \leftarrow (s_b s_b^{\mathcal{H}})^{-1} B_n^{pr} s_j^{\mathcal{H}}$ Step-6: $f_{n,b} \leftarrow \phi_{n,b}^{\mathcal{H}} B_n^r$ $\boldsymbol{g}_{n,b} \leftarrow \boldsymbol{\phi}_{n,b}^{\mathcal{H}} \boldsymbol{\phi}_{n,b}$ Step-7: **Step-8:** if decodable is $\frac{f_{n,b}}{g_{n,b}}$ at the layer of physical then **Include** \boldsymbol{a}_n^r and $\|\boldsymbol{k}_u\|^2 = \boldsymbol{g}_{n,b}$ Step-9: to the buffer. end if Step-10: Step-11: end for Step-12: end for **Step-13:** while *buffer* $\neq \emptyset$ **Step-14:** Access buffer data a_n^r Step-15: Access the norm of buffer channel $\left\|\widehat{\boldsymbol{k}}_{u}\right\|^{2}$ **Step-16:** Remove the pattern of channel activity of r user which is embedded in a_n^r for n = 1 to Δ do **Step-17:** for b = 1 to t do Step-18: if $\boldsymbol{u} \in \mathcal{A}_n^b$ then Step-19:

Step-20:	$\boldsymbol{f}_{n,b} \leftarrow \boldsymbol{f}_{n,b} - \left\ \boldsymbol{\hat{k}}_u\right\ ^2 \boldsymbol{a}_n^r$
Step-21:	$oldsymbol{g}_{n,b} \leftarrow oldsymbol{g}_{n,b} - ig\ \widehat{oldsymbol{k}}_u ig\ ^2$
Step-22:	if decodable is $\frac{f_{n,b}}{g_{n,b}}$ at the
layer of physi	cal then
Step-23:	Include \boldsymbol{a}_{n}^{r} and $\left\ \boldsymbol{\hat{k}}_{u}\right\ ^{2} =$
$\boldsymbol{g}_{n,b}$ to the bu	uffer.
Step-24:	end if
Step-25:	end if
Step-26:	end for
Step-27:	end for
Step-28:	end while

$$\beta = \frac{p_{\chi}u}{t} \tag{14}$$

and

$$\Lambda_d = {\binom{\Delta}{d}} \mathcal{P}_x^d (1 - \mathcal{P}_x)^{\Delta - d} \approx \frac{(\Delta \mathcal{P}_x)}{d!} e^{-\Delta \mathcal{P}_x}$$
(15)

$$=\frac{(\alpha \beta)^{\alpha}}{d!}e^{-\alpha\beta}$$
(16)

Where

$$\alpha = \frac{t\Delta}{K} \tag{17}$$

Anyway, we don't have full freedom to the distributions of degree. The distributions of an influencing degree are an overhead factor \propto and p_x Eq. (6). Since the user is applying the channel sequence in the time slot with probability p_x/t and there are time slots Δ , we have following relation among the degree-distributions and p_x and \propto in Eq. (13). Through the choice of \propto and β , among them, one defines the degree distributions.

5. Result and analysis

This section consists of the description of our experimental setup and performance analysis with state-of-art techniques. The system configuration, 12GB of RAM, and Intel i5 Processor with Windows 10 operating system. In the experimental setup, we have used the MatLab tool for the complete simulation of the massive MIMO system. However, the communication between the BS and user is prepared through transmitting the pilot's signal to calculate the channels, where the user may communicate with the pilots at the same time that causes the channel contamination. Here, we have proposed NACAS that can able to provide optimal channel allocation and reduce channel contamination in terms of obtained throughput.

Weighted-Graph-Coloring-Based The Pilot Decontamination (WGC-PD) greedily allocates different pilots to associated users with a huge weight in edge-weighted interference graph [29]. In practical mobile WSN of long-term development systems, WGC-PD may cause the exhaustive search resolution to multiple optimization problems is usually infeasible due to its exponential cumulative property and result computational complexity. Here, we presented a resolution based on coded RAS to pilot sequences that influences on the channel habituation properties of massive-MIMO. In addition, these allow to view a contaminated pilot signals set as the graph code, where BP is performed to optimize channel estimation process.

The performance analysis of our developed scheme is done by varying the number of antennas, log-normal shadowing fading, transmission power, and number of users. In addition, comparative techniques such as MRT-ZF [20], WGC-PD [29], and DPSM (degradation-based pilot scheduling method) [19] are used for the assessment with the proposed approach NACAS for the analysis.

Here, we performed multiple simulations, where a typical hexagonal cellular network with 10 and 20 cells is considered. Each cell has several users with a single antenna, antennas, and BS, center cell surrounded via the various other cells that are considered to be target cell. The system parameter is briefly given in Table 1.

Figs. 2 and 3 shows the impact of the number of BS antennas on the achievable throughput at cell-10 and cell-20, where BS antennas vary from 10 to 5000, cell radius is 500m, path loss 3.8, number of users in each cell is 10, spectral efficiency 0.1, the data and pilot transmission power are 15dB and log-normal

Tał	ole	1.	Basic	parameters	of	network	s simu	lation
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Number of cells	10, 20
Number of BS antennas	10-5000
Cell radius	500m
Path loss	3.8
Number of users in each cell	10
Spectral efficiency	0.1
The data transmission power	15dB
The pilot transmission power	15dB
Log normal shadowing fading	1-8dB



achievable throughput (cell-10)



Figure 2 Impact of the number of BS antennas on the achievable throughput (cell-20)

shadowing fading is 8dB. In figure 2, throughput at 500 BS antennas by the proposed method is 4.8 bps/Hz, which is 21.82%, 13.51%, and 4.79% more compared to MRT-ZF, WGC-PD, and DPSM. Similarly, in Fig. 3 we can observe our proposed method performs a well-considering range of BS antennas, so it is obvious that our proposed scheme outperforms the state-of-art techniques. Table 2 shows the detailed comparative discussion of throughput based on the number of BS antennas.

Fig. 4 shows the impact of the log-normal shadowing fading on the achievable throughput at cell-10, where log-normal shadowing fading varies from 1 to 8dB, cell radius is 500m, path loss 3.8, number of users in each cell is 10, spectral efficiency 0.1, the data and pilot transmission power is 15dB and BS antennas are 512. In figure 4, throughput at

		untermus		
No. of	10	50	100	200
Antennas				
Cell-10	0.651251	1.729819	2.318213	2.918925
	0.686529	1.849876	2.496828	3.224073
	0.71199	1.93902	2.661757	3.486924
	0.735585	2.000365	2.756354	3.586464
Cell-20	0.524261	1.460975	2.054588	2.593025
	0.559815	1.598333	2.245208	2.875691
	0.579414	1.6864	2.395484	3.153709
	0.607651	1.774574	2.520275	3.321827
No. of	500	1000	2000	5000
Antennas				
Cell-10	3.765652	4.292739	4.660605	5.09004
	4.165968	4.752453	5.434564	6.136686
	4.585761	5.385303	6.102446	6.860347
	4.816847	5.693593	6.575952	7.588336
Cell-20	3.327902	3.862211	4.187455	4.437246
	3.832992	4.44689	4.987413	5.434612
	4.237669	4.979045	5.651598	6.201402
	4.508912	5.376219	6.226144	7.055695

Table 2. Comparative discussion based on number of BS



Figure. 3 Impact of the log normal shadowing fading on the achievable throughput (cell-10)

8dB log-normal shadowing fading antennas by the proposed method is 4.78 bps/Hz, which is 22.47%, 13.89%, and 4.19% more compared to MRT-ZF, WGC-PD and DPSM. Similarly, figure 5 shows the impact of the log-normal shadowing fading on the achievable throughput at cell-20, where at 8dB log-normal shadowing fading antennas by the proposed method is 4.54 bps/Hz, which is 26%, 15%, and 6% more compared to MRT-ZF, WGC-PD, and DPSM.



Figure. 4 Impact of the log normal shadowing fading on the achievable throughput (cell-20)

Table 3. Comparative discussion based on log normal shadowing fading

shadowing fading					
Fading	1	2	3	4	
Cell-10	3.92635	3.99022	3.830215	3.803162	
	4.337204	4.390193	4.292229	4.153789	
	4.778009	4.819037	4.72643	4.707262	
	4.988728	5.00186	4.923847	4.915685	
Cell-20	3.431986	3.557169	3.481558	3.465279	
	3.937651	4.007779	3.995323	3.927386	
	4.44955	4.458458	4.42265	4.414143	
	1 690895	4 708322	4 664203	4 654394	
	4.070075	4.700522	1.001205	7.057577	
Fading	5	6	7	8	
Fading Cell-10	5 3.914978	6 3.880131	7 3.886846	8 3.71114	
Fading Cell-10	4.346318	6 3.880131 4.290314	7 3.886846 4.342645	8 3.71114 4.121726	
Fading Cell-10	4.090893 5 3.914978 4.346318 4.722573	6 3.880131 4.290314 4.699697	7 3.886846 4.342645 4.727984	8 3.71114 4.121726 4.586211	
Fading Cell-10	5 3.914978 4.346318 4.722573 4.926997	6 3.880131 4.290314 4.699697 4.915923	7 3.886846 4.342645 4.727984 4.898965	8 3.71114 4.121726 4.586211 4.786733	
Fading Cell-10 Cell-20	5 3.914978 4.346318 4.722573 4.926997 3.417669	6 3.880131 4.290314 4.699697 4.915923 3.439157	7 3.886846 4.342645 4.727984 4.898965 3.406447	8 3.71114 4.121726 4.586211 4.786733 3.352868	
Fading Cell-10 Cell-20	4.000000 5 3.914978 4.346318 4.722573 4.926997 3.417669 3.933301	6 3.880131 4.290314 4.699697 4.915923 3.439157 3.911821	7 3.886846 4.342645 4.727984 4.898965 3.406447 3.896017	8 3.71114 4.121726 4.586211 4.786733 3.352868 3.857265	
Fading Cell-10 Cell-20	5 3.914978 4.346318 4.722573 4.926997 3.417669 3.933301 4.362921	6 3.880131 4.290314 4.699697 4.915923 3.439157 3.911821 4.34666	7 3.886846 4.342645 4.727984 4.898965 3.406447 3.896017 4.289312	8 3.71114 4.121726 4.586211 4.786733 3.352868 3.857265 4.245983	

Table 3 shows the detailed comparative discussion of throughput based on log-normal shadowing fading. Figs. 6 and 7 the shows impact of the transmission power on the achievable throughput at cell-10 and cell-20, where pilot transmission power varies 2 to 20dB. In figure 6, throughput at 10dB transmission power by our proposed method is 4.69 bps/Hz, which is 21%, 12%, and 4% more compared to MRT-ZF, WGC-PD, and DPSM. In Fig. 7, throughput at 10dB transmission power by our



Figure. 5 Impact of the transmission power on the achievable throughput (cell-10)







Figure. 7 Impact of the number of users on the achievable throughput (cell-10)

Power	2	4	6	8	10
Cell-10	3.186	3.447	3.67	3.63	3.681
	3.459	3.766	3.947	3.931	4.129
	3.802	4.125	4.297	4.418	4.486
	3.929	4.257	4.433	4.553	4.691
Cell-20	2.875	3.083	3.228	3.313	3.34
	3.168	3.418	3.59	3.63	3.755
	3.502	3.747	3.963	4.068	4.17
	3.675	3.966	4.174	4.322	4.414
Power	12	14	16	18	20
Cell-10	3.609	3.761	3.784	3.667	3.813
	4.027	4.19	4.215	4.229	4.217
	4.475	4.623	4.597	4.61	4.646
	4.656	4.806	4.792	4.813	4.869
Cell-20	3.317	3.323	3.332	3.348	3.393
	3.769	3.799	3.801	3.793	3.826
	4.212	4.224	4.238	4.237	4.251
	4.464	4.5	4.518	4.526	4.538

Table 4. Comparative discussion based on transmission

Table 5: Comparative discussion based on number of

		users		
No. of Users	4	5	6	7
Cell-10	25.339	21.82	27.39	14.73
	24.548	28.07	27.39	18.8
	32.39	32.4	31.21	18.44
	33.305	33.9	35.68	26.31
Cell-20	10.231	11.67	10.2	9.355
	15.037	13.12	11.09	12.94
	17.119	17.39	12.99	16.59
	20.092	18.7	17.51	19.16
No. of	8	9	10	
Users				
Cell-10	26.847	21.1	21.45	
	28.99	28.5	25.85	
	30.835	32.5	29.08	
	34.207	33.46	32.69	
Cell-20	18.004	29.22	16.14	
	23.261	34.1	23	
	24.225	38.15	24.27	
	26.773	38.61	27.24	

proposed method is 4.41bps/Hz, which is 24%, 15%, and 5.5% more compared to MRT-ZF, WGC-PD and DPSM. Table 3 shows the detailed comparative discussion of throughput based on transmission power. Similarly, Fig. 7 shows the significant improvement by the proposed method on the



Figure. 8 Impact of the number of users on the achievable throughput (cell-20)

achievable throughput w.r.t. transmission power at cell-20. Detailed comparative discussion on transmission power is shown in Table 4.

The impact of the number of users on the achievable throughput at cell-10 is presented in Fig. 8, where the number of users varies from 4 to 10.Degradation of throughput is observed at 7 users, while in the rest of the number throughput is almost equal at considered approaches. In Fig. 9, throughput at 9 users by the proposed method is 38.6bps/Hz, which is 24.3%, 11.7%, and 1.2% more compared to MRT-ZF, WGC-PD, and DPSM. Table 5 shows the detailed comparative discussion of throughput based on the number of users. The above analysis shows that the proposed scheme can improve the system performance effectively.

6. Conclusion

The massive-MIMO system contains a various number of users, which makes it difficult to allocate channels. In addition, it involves pilot contamination for getting enhanced spectral efficiency and noise contamination. The communication between BS and user is initiated by the pilot's signal to count the available channels, at the same time there is a chance where a user may communicate to pilots and cause contamination of the channel. In this paper, we majorly focus on channel allocation and decreasing channel contamination for that we have proposed an adaptive channel allocation technique. The performance analysis of our developed scheme is done by varying the number of antennas, log-normal shadowing fading, transmission power, and the number of users concerning throughput. Even our proposed method is compared with other state-of-art techniques, where it shows significant improvement. At this work the analysis is done in up-link transmission, further, we can provide the analysis on Downlink transmission using our proposed method.

Conflicts of interest

The authors whose names are listed above certify that they have NO affiliations with or involvement in any organization or entity with any financial interest (such as honoraria; educational grants; participation in speakers' bureaus; membership, employment, consultancies and stock ownership), or non-financial interest in the subject matter or materials discussed in this manuscript.

Author contributions

Both authors contributed to the design and implementation of the research, to the analysis of the results and to the writing of the manuscript.

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Received: May 31, 2021. Revised: August 7, 2021.

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