

A New Key Agreement Protocol Using BDP and CSP in Non Commutative Groups

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ABSTRACT

The available key agreement schemes using number theoretic, elliptic curves etc are common for cryptanalysts and associated security is vulnerable. This vulnerability further increases when we talk about modern efficient computers. So there is a need of providing new mechanism for key agreement with different properties so intruders get surprised and communication scenarios becomes stronger than before. In this paper, we propose a key agreement protocol which works in a non commutative group. We prove that our protocol meets the desired security attributes under the assumption that Conjugacy Search Problem and Decomposition Problem are hard in non commutative groups.

Keywords - Conjugacy Search Problem, Decomposition Problem, Key Agreement, Non Commutative Groups, Wireless Communication

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I. INTRODUCTION

Recent years in cryptographic research have witnessed several proposals for secure cryptographic schemes using non commutative groups and braid groups [1,2,3,4,5,6,7,8]. The idea of applying non commutative groups (braid group) as a platform for cryptosystems was introduced by Anshel et al [2]. These groups are more complicated than abelian groups and not too complicated to work with. These two characteristics make these groups a convenient and useful choice to attract the attention of researchers. For new key agreement scheme we use a specific non commutative group which has special type of subgroups having the property that the elements of one subgroup are commute to other. One such example is Artin's braid group [9]. In [4], Ko et al propose a braid group version of Diffie-Hellman key agreement [10] which is based on CSP. However, this protocol does not offer verification between the two parties of communication. Therefore, it is disposed to man in middle attack. We know that cryptographic protocols are based on hard problems like prime factorization problem, Diffie - Hellman like problems. The above mentioned group has two hard problems which are CSP and BDP in braid groups. We make use of Conjugacy Search Problem (CSP) and Braid Decomposition Problem (BDP) to suggest a new key agreement scheme. The CSP and BDP in braid groups are algorithmically difficult and consequently provide one-way functions. We use this characteristic of CSP and BDP to propose a key agreement protocol. The rest of the paper is organized as follows: We present the

required platform for our protocol in section II. In section III, we define key agreement protocol. In section IV, we present our protocol along with the desired security consideration. The paper ends with conclusion and future scope.

II. PLATFORM FOR PROTOCOL

In [9] Emil Artin defined B_n , where n is the index with following notations: Consider the generators $\sigma_1, \sigma_2, \dots, \sigma_{n-1}$, where σ_i represents the braid in which the $(i+1)^{st}$ string crosses over the i^{th} string while all other strings remain uncrossed. The defining relations are

1. $\sigma_i \sigma_j = \sigma_j \sigma_i$ for $|i - j| > 1$,
2. $\sigma_i \sigma_j \sigma_i = \sigma_j \sigma_i \sigma_j$ for $|i - j| = 1$.

We use geometrical interpretation of elements of the group B_n by an n -strand braid in the usual sense [11]. The fundamental braid is given by Δ , which commutes with any braid b .

$$\Delta = (\sigma_1 \sigma_2 \dots \sigma_{n-1})(\sigma_1 \sigma_2 \dots \sigma_{n-2}) \dots (\sigma_1 \sigma_2)(\sigma_1)$$

In fact $\Delta b = \tau(b)\Delta$, here $\tau : B_n \rightarrow B_n : \tau(\sigma_i) = \sigma_{n-i}$ is an automorphism. Since τ^2 is the identity map, Δ^2 truly commutes with any braid. A subword of the fundamental braid Δ is called a permutation braid and the set of all permutation braids is in one-to-one correspondence with the set \sum_n of permutations on $\{0, 1, \dots, n-1\}$. For example, Δ is the permutation sending i to $n-i$. The word

length of a permutation n -braid is $\leq \frac{n(n-1)}{2}$. The

descant set $D(\pi)$ of a permutation π is defined by $D(\pi) = \{i | \pi(i) > \pi(i+1)\}$. Any braid b can be written uniquely as $b = \Delta^u \pi_1 \pi_2 \dots \pi_l$ where u is an integer, π_i are permutation braids different from Δ and $D(\pi_{i+1}) \subset D(\pi_i^{-1})$. This unique decomposition of a braid b is called a *left canonical form*. All the braids in this paper are assumed to be in the *left-canonical form*. For example, for $a, b \in B_n$, ab means the left-canonical form of ab and so it is hard to guess its factors a or b from ab . In B_n , we say that two elements x and y are *conjugate* to each other if $y = axa^{-1}$ for some a in B_n and we write $x \sim y$. Here a or a^{-1} is called a *conjugator* and the pair (x, y) is said to be conjugate. The *Conjugacy Decision Problem (CDP)* asks to determine whether $x \sim y$ for a given (x, y) . Equivalently, we can ask that given two group words x and y in B_n , can we decide in a finite number of steps whether or not x and y are conjugate in B_n ? In other words, does there exist an element a in B_n such that $y = axa^{-1}$? In [12], Garside proves that the *CDP* for braid groups is solvable, but the algorithm he proposed, as well as all improvements proposed thereafter, has a high cost that is exponential in the length of the considered words and the number of strands. The *Conjugacy Search Problem (CSP)* asks to find a in B_n satisfying $y = axa^{-1}$ for a given instance (x, y) in B_n such that $x \sim y$. In other words, given two elements $x, y \in B_n$ and the information that $y = axa^{-1}$ for some a in B_n , *CSP* asks to find at least one particular element a like that. It is considered infeasible to solve *CSP* for sufficiently large braids. The probability for a random conjugate of x to be equal to y is negligible. For B_n , a pair $(x, y) \in B_n \times B_n$ is said to be *CSP-hard* if $x \sim y$ and *CSP* is infeasible for the instance (x, y) . If (x, y) is *CSP-hard*, so is clearly (y, x) . Also in braid groups, *Braid decomposition problem (BDP)* says, find the pair (a, b) from asb and s . In this regard this problem is similar to discrete logarithmic problem (DLP) over braid group.

III. AUTHENTICATED KEY AGREEMENT PROTOCOL (AKAP)

It is always desired to have key agreement after the authentication phase of a protocol gets over. Key agreement is a dedicated process where a common shared key becomes available to participating entities [13,14]. For better sense of understanding, key agreement process can be separately bifurcated into key transport and mutual key agreement. In key transport process, one participating entity (considering peer to peer protocol in mind) develops a secret value as a key and transfers it to the other entity in a secure fashion. In mutual key agreement, it is expected that shared secret key (session key) is calculated by two entities in such a way that the involvement of both the entities is desired. That means no entity can predict the resultant value of the secret key. So authenticated key agreement protocols are very dominating for the

development of secure data communication systems keeping the facts in mind that communication channels are always insecure and intruders have full access to communication channels. In a key agreement protocol two or more distributed entities need to share some key in secret, called session key. This secret key can then be used to create a confidential communication channel amongst the entities. Since the path breaking work of Diffie-Hellman [10] in 1976, several key agreement protocols have been proposed over the years [4, 13,15,16,17]. However, the protocol of [10] does not provide verification for peer to peer communication. So it is not secure against man in middle attack. A number of desirable attributes of such key agreement protocols have been identified in [17]. Nowadays most protocols are analyzed with such attributes. These are listed as under:

- **Known-key security:** It suggests that, in point to point communication, the secret key is unique in every run of key agreement protocol. So even if intruder learns some session keys, it is of no meaning.
- **Perfect forward secrecy:** It tells that if long-term private keys of participating entities are known to hacker, then the confidentiality of old session keys remain safe.
- **Key-compromise impersonation:** It is important for the situations which uses insecure wireless channels. Suppose sender's (or A's) long term private key is disclosed. It means, intruder can impersonate sender but here it is desirable that this loss can't give freedom to intruder to impersonate sender.
- **Unknown key-share:** The receiver (or B) can't be indulged into key sharing without his knowledge. It means when receiver believes that the key is shared with some entity (say C and $C \neq A$), it is actually shared with that one.
- **Key control:** No participating entity can be able to compel the session key to a pre determined value.

IV. OUR PROPOSED PROTOCOL

4.1 Initial set up: Suppose two users A and B want to share a secret key K . A sufficiently complicated n -braid s from the braid group B_n is selected and published. We consider two subgroups LB_n and UB_n of B_n where LB_n is generated by $\sigma_1, \sigma_2, \dots, \sigma_{\frac{n-1}{2}}$ and UB_n is generated by $\sigma_{\frac{n+1}{2}}, \dots, \sigma_{n-1}$. This B_n is non-commutative but every element of LB_n commutes with every element of UB_n . Choose $x_1 \in LB_n, x_2 \in UB_n$, computes $x_A = x_1 s x_1^{-1}$, $x_B = x_2 s x_2^{-1}$. These, (x_1, x_A) and (x_2, x_B) are long term private and public key pairs of users A and B respectively.

4.2 Protocol run:

- **Step1:** A randomly chooses two braids a and b from LB_n , compute $X_A = asb$ and sends it to B.
- **Step 2:** After receiving X_A from A, B randomly chooses two braids c and d from UB_n , computes $k_B = x_2x_Ax_2^{-1}$, $K_B = k_Bcsdk_B^{-1}$ and sends K_B to A.
- **Step 3:** Upon receiving K_B from B. Entity A computes $k_A = x_1x_Bx_1^{-1}$ and the shared key $key(A) = a(k_A^{-1}K_Bk_A)b$.
- **Step 4:** Receiver, B also computes the shared key $key(B) = cX_Ad$.

4.3 Correctness: Since each element of LB_n commutes with each element of UB_n , therefore

$$k_A = x_1x_Bx_1^{-1} = x_1(x_2sx_2^{-1})x_1^{-1} = x_1x_2sx_2^{-1}x_1^{-1} \quad \text{and}$$

$$k_B = x_2x_Ax_2^{-1} = x_2(x_1sx_1^{-1})x_2^{-1} = x_1x_2sx_1^{-1}x_2^{-1}. \quad \text{Also}$$

$$key(A) = a(k_A^{-1}K_Bk_A)b = a(k_A^{-1}k_Bcsdk_B^{-1}k_A)b = acsdb$$

and $key(B) = cX_Ad = c(asb)d = casbd$. Thus $key(A) = key(B)$ because $ac = ca$ and $bd = db$.

4.4 Security Consideration: Here we show that our protocol fulfils the recurred security aspects keeping the fact in mind that above discussed problems are secure.

- **Known-Key Security:** This is quite obvious as sender A, and receiver B execute the protocol and they will get unique session key as calculated in section 4.2.
- **(Perfect) Forward Secrecy:** When the calculation phase of session key by each entity is going on, the random group element pairs (a, b) and (c, d) play an important role. Assume that an intruder has private keys x_1 or x_2 can extract k_A or k_B from the information to know the session keys. It creates a contradiction because that CSP and BDP are hard which is our assumption.
- **Key-Compromise Impersonation:** Let us assume that the sender's long term private key x_1 is disclosed to intruder and he can impersonate the sender. Here the important question is that whether the intruder can impersonate the receiver without knowing x_2 . For this, the intruder must know the sender's ephemeral key pair (a, b) . For this purpose the intruder is supposed to retrieve c from sender's ephemeral public value $x_A = asb$ which is not possible under the assumption that BDP is hard.

- **Unknown Key-share:** Assume an intruder tries to convince the sender that sender has key sharing with receiver but receiver knows that he shares key with intruder. To launch this, the intruder has to publish the correct public key without knowing the private key which is impossible.
- **Key Control:** In our case key control is not possible for intruder. The only possibility moves around with receiver B but receiver B is bounded by the sender A as the session key involves preselected value by sender A. So receiver B need to solve csd which is not possible as BDP is hard.

V. CONCLUSION & FUTURE SCOPE

In this paper we have proposed a new key agreement protocol along with the security analysis. Our protocol makes use of hard problems in non commutative groups. The protocol is secure against all the five possible attacks. Entity impersonation by an intruder is not possible which enhances the utility of the protocol.

We have proposed peer to peer protocol which can be extended to multiparty. The protocol is easy to implement and it can be very useful in data communication scenarios where the wireless communication channel is not secure. The hard problems we used belong to non commutative group and they are comparatively new to intruders.

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Biographies and Photographs



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